

Description

The wall washer is suitable for panoramic floodlighting of internal and external walls such as government lighting projects, commercial places, stages, conference rooms, display lights, ancient buildings, cultural squares, overpasses, building exterior walls, architectural landmarks, etc. It is also applicable to landscape buildings, outdoor squares and so on.

Features

- * High-power wall washer, stylish and beautiful appearance. Enlarged heat dissipation structure design fully guarantee the stability of LED and long lifespan;
- * The fixture is made of 6063 aluminum alloy mold, the surface is anodized, and the lampshade is made of high-strength semi-toughened glass with impact resistance, friction resistance and excellent rainwater cleaning ability.
- * No glue and waterproof design;
- * Imported LED light source, high luminous flux output, good light color consistency, constant current design; RGB gray level is high, making the dynamic dimming effect softer and colorful:
- * Good electromagnetic compatibility, no electromagnetic interference to the surrounding environment.
- * Built-in constant current driving circuit, allowing it to maintain efficient illumination. It operates stably over a wide voltage range, improving surge protection capability and avoiding flickering of the lights caused by changes in the external power supply voltage. During the process of connecting the lights in series, it ensures consistent brightness between the first and last light fixtures.

Specifications

Input voltage/power	DC24V/6W
Light source	LUMILEDS/6PCS
Beam angle	10*60°(15°、30°、45°、60°optional)
Color temperature	3000K(1900K、2100K、4000K、5700K optional)
Light effect	≥80lm/W
Color rendering index	Ra≥80
Color tolerance	SDCM≤5
Light source life	50000H
Control method	DMX512
IK Class	IK08
IP Class	IP65
Shell material	Aluminum + tempered glass
Shell color	Sand gray
Installation method	Bracket screws
Product size (L×W×H)	300*46*108mm
Packaging size (L×W×H)	395*380*280mm
Net weight/Gross weight	0.6kg/9kg(12PCS)
Remark	Light baffle optional